ESO Product team – End to end test steps and process

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| Objective |  | Ensure the end to end test environment, system dates, end to end testing steps, and process are identified and in place. |
| End to end test enviornmenT (Intergration / System TEst –by IT) |  | Web:  API:  CSS Code:  CSS Database: |
| End to end test enviornmenT (UAT by Business Leads) |  | Web:  API:  CSS Code:  CSS Database: |
| Manual test planing |  | 1. Regular online entry steps followed by UAT team & processes 2. Batch process on specific days listed in the scrips, for example like for 7 day reminder and 10 day voidance. 3. SendGrid email process, for example like for successful order complete, 7 day reminder, and 10 day voidance email notifications 4. Payment process for third party payments (western Union) and ACH payments. 5. Any other? |
| Automation Testing |  | How the automated testing is processed? What needs to be done |
| Test ScriptS (UAT) |  | 1. UAT test scripts are written by Business SMEs / Business leads 2. It would clearly identify the User Story or Stories it is validating 3. It would clearly state all required steps and dates if there is any date driven activity like 7 day reminder and 10 day voidance 4. The test script must clearly identify the data requirements and multiple data in the script to make sure data is set up in the appropriate test database prior to start testing |
| Date drivien bach process by CSS |  | * Identify the Agile team member who will run the batch process for CSS * Identify the environment to run the back process * Identify the frequency and time to run the batch process |
| Data Set up |  | * Identify the Agile team member who will run the batch process for CSS * Identify the environment to run the back process * Identify the frequency and time to run the batch process |